

Part II

Primary Section

Task 13

Scene 4 for the one-act play *Tug-of-War* follows. This scene has dialogues with gaps. Every alternate dialogue is missing. On the basis of the dialogues given, you must complete the rest.

Note for Teachers: All the sentences numbered at the end are to be left as gaps for learners to fill in.

S4. Forest by the River. Morning.

(Bosky and Softy are close to the river. Talli ties a rope around her left front leg and gets into the river water. Bosky picks up the rope, walks further into the forest with Softy. Softy ties the other end of the rope around Doodle's left front leg. Doodle and Talli are not aware of each other's presence. They think they are playing with Bosky. Bosky goes and holds the middle part of the rope.)

S: *(shooting a gun in the air)* Start! Come on Bosky, pull.

B: *(pretends to be pulling the rope)* We have to win. humh ... umph ...
(at the river end) (1)

T: Vow. Bosky has some strength. I thought I'd pull him down in no time.

S: I told you so, Bosky. I told you so ... (2)

T: *(now staggering in the water)* Gosh! I haven't been able to pull Bosky an inch from his place. Surprising. I must go on ...
(the rope on the other side)

D: *(pulling the rope)* Umph ... Umph ... goodness gracious me. Bosky. You're great. I can't believe it *(pulling harder to drag Bosky down)*. (3)

S: (whispers into Bosky's ear) Come on, brother. Your trick is going great. Just keep fiddling with the rope and show some pressure on your face.

B: (grunting) Wooh! That's some tug-of-war at either ends. Keep it up Talli. Keep it up Doodle. Ha, ha, ha! (4)

S: If only they know.

D: (calls out to Softy) Softy. Let's call it a draw. I can't go on. Nobody wins. (5)

S: Ok. (runs towards Talli) The game is a draw. Do you accept it?

T: (tired by now) Yes, I do. (6)

(Softy and Bosky quickly take away the rope and disappear).

